AFFINE TRANSFORMATION

Theorem 2. Let \succeq be a von Neumann-Morgenstern ranking of the set of basic lotteries \mathcal{L} . Then the following are true.

- (A) If $U: Z \to \mathbb{R}$ is a von Neumann-Morgenstern utility function that represents \succeq , then, for any two real numbers *a* and *b* with $a \ge 0$, the function $V: Z \to \mathbb{R}$ defined by $V(z_i) = aU(z_i) + b$ (i = 1, 2, ..., m) is also a von Neumann-Morgenstern utility function that represents \succeq .
- (B) If $U: Z \to \mathbb{R}$ and $V: Z \to \mathbb{R}$ are two von Neumann-Morgenstern utility functions that represent \succeq , then there exist two real numbers *a* and *b* with a > 0 such that $V(z_i) = aU(z_i) + b$ (i = 1, 2, ..., m).

$$U = \begin{cases} z_1 & z_2 & z_3 & z_4 & z_5 & z_6 \\ 10 & 6 & 16 & 8 & 6 & 14 \\ W & 4 & 0 & 10 & 2 & 0 & 8 \\ V & \frac{4}{10} & 0 & 1 & \frac{2}{10} & 0 & \frac{8}{10} \\ W & \frac{4}{10} & 0 & 1 & \frac{2}{10} & 0 & \frac{8}{10} \\ W & Wulliply by \frac{1}{10} & (a = \frac{1}{10}, b = 0) \\ Wulliply by \frac{1}{10} & (a = \frac{1}{10}, b = 0) \\ Wulliply function \end{cases}$$

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Q.1: how do you rawk the basic

$$Z = \{ Z_{1}, Z_{2}, Z_{3} \}$$
best $Z_{2} = 1$

$$Z_{1} = \frac{2}{5}$$

$$U(Z_{1}) = 2$$

$$Z_{1} = 2$$

$$Z_{$$

$$Z_{1} \sim \begin{pmatrix} z_{2} & z_{3} \\ \frac{3}{5} & \frac{2}{5} \end{pmatrix} \qquad By \text{ Heorem 1} \\ E \left[V \begin{pmatrix} z_{1} \\ 1 \end{pmatrix} \right] = E \left[V \begin{pmatrix} z_{2} & z_{3} \\ \frac{3}{5} & \frac{2}{5} \end{pmatrix} \right] \\ 1 \cdot V(z_{1}) = \frac{3}{5} \frac{V(z_{2}) + \frac{2}{5} \frac{V(z_{3})}{5}}{1} \\ V(z_{1}) = \frac{3}{5} \frac{V(z_{2}) + \frac{2}{5} \frac{V(z_{3})}{5}}{1} \\ = \frac{3}{5} \\ U(z_{1}) = \frac{3}{5} \\ U(z_{1}) = \frac{3}{5} \\ 1 = 0 \\ = \frac{440}{5} \\ Worst \ z_{3} = 40 \\ = \frac{440}{5} \\ \end{bmatrix}$$

$$Z = \{Z_{1}, ..., Z_{12}\}$$
 how many greeshow?
 $1 + 10 = 11$

$$Z = \{Z_{1}, ..., Z_{m}\}$$

 $M - 1$





If we don't want to deal with fractional numbers, we can multiply the payoffs of Player 1 by 36 and the payoffs of Player 2 by 6 to get the following game, which is the same game as the one given above:

| $\zeta \zeta \mu B$ | | Player 2 | | | | |
|------------------------------|---|----------|---|----|---|--|
| | | С | | D | | |
| Sct of pure strulegics of | A | 15 | 3 | 36 | 0 | There is up N.E. in pure Stratesics |
| Player 1 Player 1 | В | 34 | 0 | 30 | 2 | |

This game has no Nash equilibria in pure strategies, but – as we will see – it has a Nash equilibrium in mixed strategies.

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$$Claim: \left(\begin{pmatrix} A & B \\ \frac{2}{5} & \frac{3}{5} \end{pmatrix}, \begin{pmatrix} C & D \\ \frac{4}{25} & \frac{19}{25} \end{pmatrix}\right) \text{ is a N.E.}$$

$$\pi_{1}: 15 \cdot \frac{12}{125} + 36 \cdot \frac{38}{125} + 34 \cdot \frac{16}{125} + 30 \cdot \frac{59}{125} = 30.96$$
What if Player 1 switched to $\begin{pmatrix} A & B \\ P & 1-P \end{pmatrix}$

$$\pi_{1}: 15 \cdot P \frac{4}{25} + 36 \cdot P \frac{19}{25} + 34 \cdot (1-p) \frac{4}{25} + 30 \cdot (1-p) \cdot \frac{19}{25}$$

$$= P \left(\frac{2}{25} 15 + \frac{19}{25} 36\right) + (1-p) \left(\frac{4}{25} 34 + \frac{19}{25} 30\right)$$

$$30.96$$

$$= 30.96$$

$$INdifference$$

$$Theorem: S_{1}; S_{2}; Finite periods
$$\int P (\pi_{1}, \sigma_{2}^{*}) = \pi_{1} \left(S_{1}; \sigma_{2}^{*}\right)$$

$$For every S_{1} \in S_{1}; Such Mult \sigma_{1}^{*}(S_{1}) > 0$$$$

if